

YAGER revives "The Cycle: Frontier" Spirit in Fortnite

BERLIN – September. 19, 2024 – YAGER Development GmbH, the Berlin-based game studio behind the beloved extraction shooter "The Cycle: Frontier," is excited to announce a special tribute project for its dedicated fanbase. In an innovative move, YAGER has leveraged Epic Games' Unreal Editor for Fortnite (UEFN) to create "The Cycle: Prospect Island," a Fortnite Island that captures the essence of the original game.



A Nostalgic Return to Prospect Station

"The Cycle: Prospect Island" invites players to revisit familiar elements from "The Cycle: Frontier" within the Fortnite ecosystem. Prospectors can once again roam Prospect Station, interact with faction leaders, and drop onto a hazardous planet surface teeming with opportunities and dangers.

"While YAGER is currently focused on various co-development ventures and new projects, we wanted to pay homage to 'The Cycle: Frontier' and keep its spirit alive," said a YAGER spokesperson. "This Fortnite Island is a way of honoring the game that many players, and all of us at YAGER, cherished deeply."

Familiar Gameplay in a New Setting

The island features many beloved elements from the original game, including:

- Contracts from familiar factions: Korolev, Osiris, and ICA
- Encounters with Striders and Leaflings
- The looming threat of "The Cycle" storm
- Tense extraction gameplay

Players can level up their faction standing, unlock new gear, and even earn special "faction classes" for an extra edge in their prospecting adventures. More information is shared with the official trailer on YAGERs YouTube channel.

How to play The Cycle: Prospect Island

To experience "The Cycle: Prospect Island," Fortnite players can use the island code 8495-9375-7199. The experience is accessible through the Fortnite client, available on the Epic Games Store.

ISLAND CODE: 8495-9375-7199

A Tribute, Not a Replacement

YAGER emphasizes that while this project is a heartfelt tribute, it's not intended as a full replacement for "The Cycle: Frontier." The company acknowledges the complexity of game development and publishing, addressing fan requests for the original game's return.

"We're deeply touched by the messages from players who miss the game and want it back," the spokesperson added. "While we can't make promises about the future of 'The Cycle: Frontier,' we want our community to know that their passion is heard and appreciated."

Community Engagement

YAGER also highlighted an upcoming fan project inspired by "The Cycle: Frontier," created by experienced players using UEFN. The company has pledged to keep the community informed about this project's progress.

As YAGER continues to explore new ventures in game development, "The Cycle: Prospect Island" stands as a testament to the studio's commitment to its fanbase and the enduring legacy of "The Cycle: Frontier."

For more information about The Cycle: Prospect Island visit <u>www.the-cycle-game.com</u> and about YAGER and its projects <u>www.yager.de</u>.



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About YAGER YAGER is a passionate game development studio based in Berlin and founded in 1999.

YAGER's team of highly experienced and skillful developers creates and markets unique & innovative action games. With empathy and openness, YAGER enables over 130 international employees to grow with the company and achieve ambitious goals

together. To learn more, please visit: www.yager.de